

Sensor talking to Google Sheets

A love story for a talkative sensor



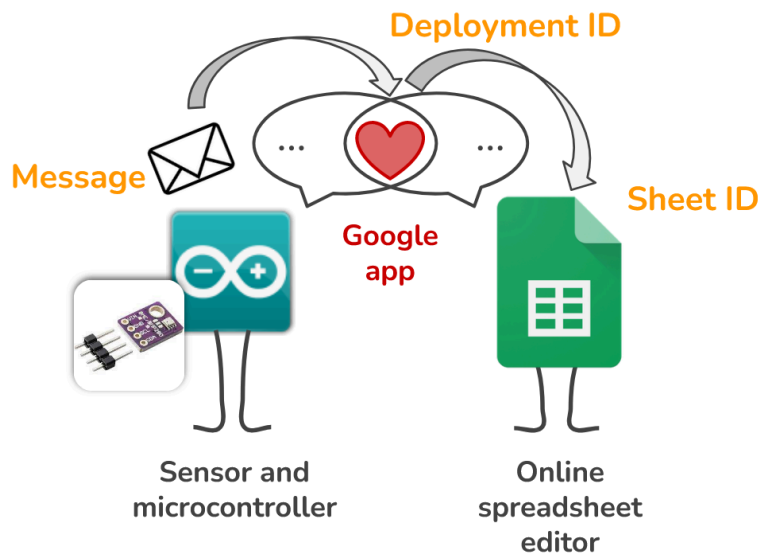
March 23, 2024

By Erika Ronchin

Goal: ESP32 Data Logging to Google Sheets with Google Scripts

Inspired by the awesome explanation by iotdesignpro.com

<https://iotdesignpro.com/articles/esp32-data-logging-to-google-sheets-with-google-scripts>





Create a Google app script

The following Google Apps Script is created into **Extensions -> Apps Script**. It is designed to receive data from an ESP32 device via a HTTP GET request and append that data to a Google Sheets document.

The screenshot shows the Google Apps Script editor interface. On the left, there is a sidebar with "Extensions" and "Help" tabs, and a list of "Add-ons" including "Macros" and "Apps Script". The main area is titled "Apps Script Untitled project" and contains a code editor with a JavaScript script. The script defines variables for sheet ID and name, and a function to get data from an ESP32 device and append it to a Google Sheet. A "Deploy" button is visible in the top right corner. The code is as follows:

```
1  /*!  
2  The sheet address is (from browser bar):  
3  //https://docs.google.com/spreadsheets/d/1Rd...gM/edit?gid=1427696656  
4  The sheet_id is the number between "d/" and "/edit..."  
5  */  
6  
7  // Variables definition  
8  var sheet_id = "1Rd...gM";  
9  var sheet_name = "data" // whatever name you gave the data sheet where you want to collect the data  
10 var ss = SpreadsheetApp.openById(sheet_id);  
11 var sheet = ss.getSheetByName(sheet_name);  
12  
13 // Function to get the data  
14 function doGet(e){  
15   //get data from ESP32  
16   if (e.parameter == 'undefined') {  
17     return ContentService.createTextOutput("Received data is undefined");  
18   }  
19   // variables collected. In order of collection (same as in the header of the Google sheet) -----  
20   var time = e.parameter.time;  
21   var temp = e.parameter.temp;  
22   var hum = e.parameter.hum;  
23   var pres = e.parameter.pres;  
24  
25   // append new row of data -----  
26   sheet.appendRow([time,temp,hum,pres]);  
27  
28   //returns response back to ESP32  
29   return ContentService.createTextOutput("Status Updated in Google Sheet");  
30   -----  
31 }
```

This script is mainly built of two parts: variables definition and a function. The app essentially acts as an endpoint for the ESP32 device to send data to. When the ESP32 makes a HTTP GET request to this endpoint with parameters for time, temperature, humidity, and pressure, this script adds that data as a new row to the specified Google Sheets document. It then sends back a response confirming that the data has been successfully added.

1. Variables Definition:

- **sheet_id**: This variable stores the ID of the Google Sheets document where the data will be stored.
- **sheet_name**: This variable stores the name of the sheet within the Google Sheets document where the data will be appended.
- **ss**: This variable uses `SpreadsheetApp.openById()` to open the spreadsheet using the provided ID.

- `sheet`: This variable uses `getSheetByName()` to retrieve the sheet within the spreadsheet using the provided name.

2. `doGet(e)` Function:

- This is a special function in Google Apps Script that gets called when a GET request is made to the URL of the script.
- It takes an `e` parameter, which represents the event object containing information about the request.
- Inside the function:
 - It first checks if the received data is `undefined`. If so, it returns a message indicating that the received data is undefined.
 - Then, it extracts the parameters `time`, `temp`, `hum`, and `pres` from the request's parameters (`e.parameter`), which are sent from the ESP32 device.
 - After that, it appends a new row to the sheet with the received data.
 - Finally, it returns a message indicating that the status has been updated in the Google Sheet.

To send data you will need the APP URL + a string for the data in the following format

https://script.google.com/macros/s/your_deploy_ID/exec?time=300&temp=20&hum=45&pres=101074

responsible for handling incoming data from the Arduino and updating the Google Sheet accordingly. It's important to note that users need to replace this ID with their own Google Script deployment ID.

2. `String urlFinal`; This line declares a string variable named `urlFinal`. This variable is intended to hold the final URL that will be used to send data to the Google Sheet. It's initialized without a value, indicating that it will likely be constructed or assigned a value later in the program, in the `void loop(){}`

2. The function to send data to a Google Sheet via HTTP

```
39 // FUNCTIONS -----
40 // f9) send data to google sheet
41 void sendtogoogle(String urlFinal){
42     int httpCode;
43     String payload; // response data received from the server.
44
45     HTTPClient http;
46     http.begin(urlFinal.c_str()); // Initializes the HTTP client to ma
47     http.setFollowRedirects(HTTPC_STRICT_FOLLOW_REDIRECTS);
48     httpCode = http.GET(); // stores the response code from a HTTP GET
49     Serial.printf("HTTP Status Code: %d\n",httpCode);
50     payload = http.getString();
51     http.end();
52     //http.clear();
53     if (httpCode > 0) { // gett
54         Serial.println("Payload--> "+payload);
55     } else {
56         Serial.println("Not 0 - Payload--> "+payload);
57     }
58 }
59
```

This part can go BEFORE the `void setup(){}` or at the end of the script

Function written for Arduino. The function sends data to a Google Sheet via HTTP GET request and retrieves the response. It sends an HTTP GET request to a specified URL (the Google Sheet endpoint) and prints the HTTP status code and response payload to the Serial monitor based on the response received.

Here's a breakdown of what each part does:

1. `void sendtogoogle(String urlFinal)` This function takes a `String` parameter `urlFinal`, which contains the URL to which the data is being sent.
2. `HTTPClient http`; This line initializes an instance of the `HTTPClient` class, which is used for making HTTP requests.

3. `http.begin(urlFinal.c_str());` This line initializes the HTTP client to make a request to the URL specified by `urlFinal`. The `.c_str()` function converts the `String` to a C-style string (`const char*`), which is the format expected by the `begin()` function.
4. `http.setFollowRedirects(HTTPC_STRICT_FOLLOW_REDIRECTS);` This line sets the HTTP client to follow redirects strictly.
5. `httpCode = http.GET();` This line executes an HTTP GET request to the URL specified earlier and stores the response code in the variable `httpCode`.
6. `Serial.printf("HTTP Status Code: %d\n",httpCode);` This line prints the HTTP status code received from the server.
7. `payload = http.getString();` This line retrieves the response body from the server and stores it in the variable `payload`.
8. `http.end();` This line closes the HTTP connection.
9. The `if-else` block checks if the HTTP response code is greater than 0. If it is, it prints the payload to the Serial monitor. Otherwise, it prints a message indicating that the response code was not greater than 0.

3. The `setup(){}`

```
62 // SETUP -----
63 void setup(){
64     delay(1000);
65     Serial.begin(SERIAL_BAUD);
66
67     // Connect to WIFI and print the accessed WIFI
68     WiFi.begin(ssid, password);
69     Serial.println("\nConnected to the WiFi network");
70     Serial.println("IP Address: " + WiFi.localIP().toString());
71     Serial.print("RSSI: ");
72     Serial.println(WiFi.RSSI());
73
74     // BME280 check connection
75     while(!Serial) {} // Wait
76     Wire.begin(sda, scl);
77     while(!bme.begin())
78     {
79         Serial.println("Could not find BME280 sensor!");
80         delay(1000);
81     }
82 }
```

This part consists of the `setup()` function, which is a standard function in Arduino sketches that is called once when the microcontroller is powered up or reset. In summary, this script initializes serial communication, connects to a WiFi network, and initializes communication with a BME280 sensor over the I2C bus. It provides feedback via serial communication throughout the process. More in detail the script does:

1. **Delay:** The script starts with a delay of 1000 milliseconds (1 second). This delay allows some time for initialization before the serial communication is started.
2. **Serial Communication Initialization:** The `Serial.begin(SERIAL_BAUD)` function initializes serial communication with a specified baud rate. The baud rate is defined by the constant named `SERIAL_BAUD`. This function allows the Arduino to communicate with the computer, over a serial connection.
3. **WiFi Connection:** The script attempts to connect to a WiFi network using the `WiFi.begin(ssid, password)` function. The `ssid` and `password` variables should contain the credentials (SSID and password) of the WiFi network to which the Arduino will connect. After successfully connecting to the WiFi network, it prints information about the connection, including the local IP address and the Received Signal Strength Indication (RSSI).
4. **BME280 Sensor Initialization:** The script initializes communication with a BME280 sensor. It waits for the serial connection to be established (`while(!Serial) {}`). After that, it initializes the I2C communication with the BME280 sensor using the `Wire.begin(sda, scl)` function, where `sda` and `scl` are the pin numbers for the data (SDA) and clock (SCL) lines of the I2C bus, respectively. Finally, it checks if the BME280 sensor is detected by attempting to begin communication with it using the `bme.begin()` function. If the sensor is not found, it prints a message indicating that the sensor could not be found.

4. The script to construct the URL with parameters containing data for Google Sheet

The `void loop(){}`

```
84 void loop() {
85
86     // 1) Read BME280 sensor
87     BME280::TempUnit tempUnit(BME280::TempUnit_Celsius);
88     BME280::PresUnit presUnit(BME280::PresUnit_Pa);
89     bme.read(pres, temp, hum, tempUnit, presUnit);
90     Serial.println("Humidity (%) = " + String(hum) + " , Temperature (°C) = " + String(temp) + " , Pressure (Pa) = " + String(pres));
91
92     // 2) log data to Google sheet
93     unsigned long seconds = millis() / 1000;
94     urlFinal = "https://script.google.com/macros/s/" + GOOGLE_SCRIPT_ID + "/exec?time="+seconds+"&temp="+temp+"&hum="+hum+"&pres="+pres;
95     Serial.println("POST data to spreadsheet: "+urlFinal);
96     sendtogoogle(urlFinal);
97
98     delay(5000);
99 }
```

This script constructs a URL with parameters containing data such as time, temperature, humidity, and pressure. It then prints the constructed URL to the Serial monitor for verification and sends it to a Google Sheet using the `sendtogoogle` function.

Here's a breakdown of what each part does:

1. `unsigned long seconds = millis() / 1000;` This line calculates the number of seconds since the Arduino board started running using the `millis()` function. `millis()` returns the number of milliseconds since the Arduino board started running, and by dividing it by 1000, you get the number of seconds.
2. `urlFinal = "https://script.google.com/macros/s/"+GOOGLE_SCRIPT_ID+"/exec?time="+seconds+"&CO2ppm="+CO2ppm+"&temp="+temp+"&hum="+hum+"&pres="+pres;` This line constructs the URL for the Google Sheets endpoint to which the data will be sent. It includes parameters such as time (in seconds since the Arduino started), temperature (`temp`), humidity (`hum`), and pressure (`pres`). These parameters are concatenated to the URL string.
3. `Serial.println("POST data to spreadsheet: "+urlFinal);` This line prints out the constructed URL to the Serial monitor for debugging purposes. It allows you to see the exact URL that will be used to send the data to the Google Sheet.
4. `sendtogoogle(urlFinal);` This line calls the `sendtogoogle` function and passes the constructed URL (`urlFinal`) as an argument. This function is responsible for sending the data to the Google Sheet using an HTTP request, as explained in the script explanation of point 2.